

Fig. 1 Prior art

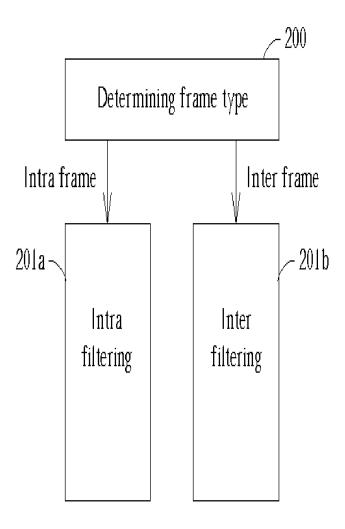
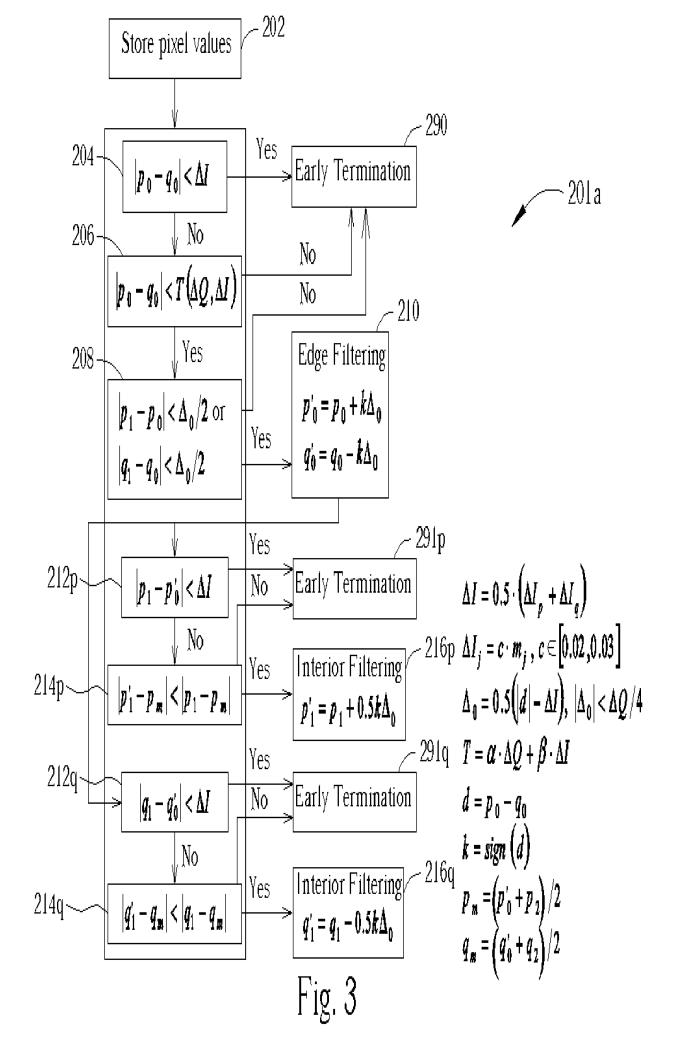


Fig. 2



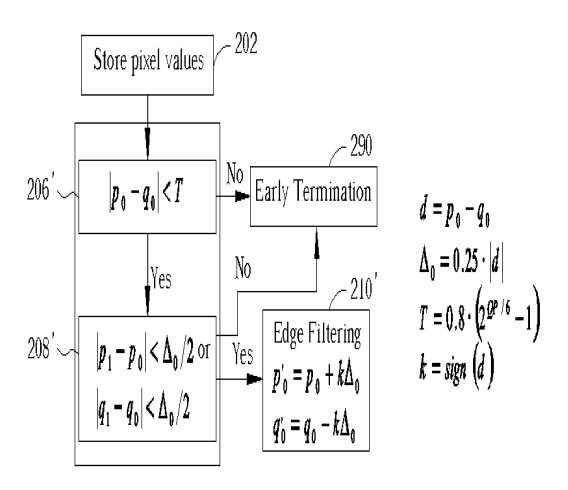


Fig. 4

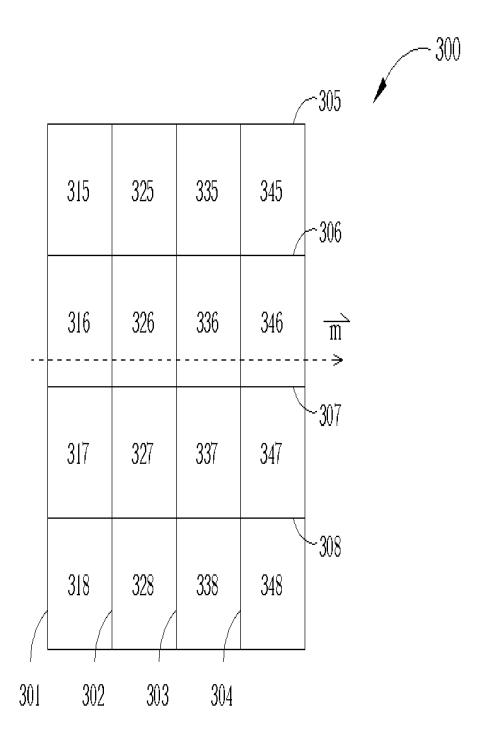


Fig. 5

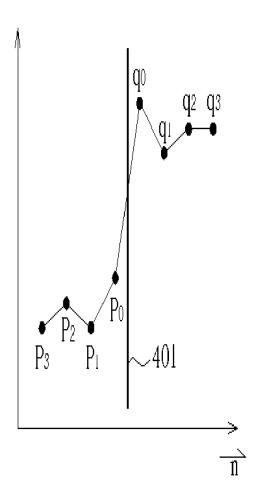


Fig. 6

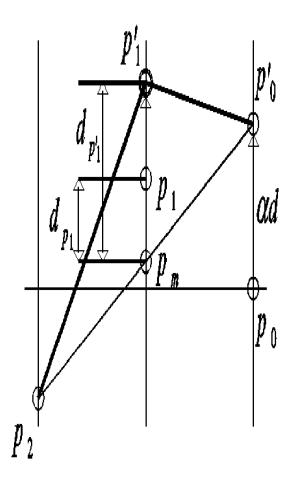


Fig. 7

Bs Computation (Block level adaptivity)

Mode and conditions	BS
At least one intra block & macroblock edge	4
At least one intra block	3
One of the blocks has coded residual	2
Difference of block motion >=1 luma pixel distance	l
Different reference frames	l
Else	0

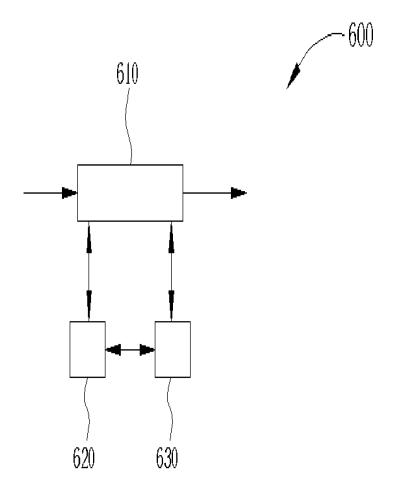


Fig. 9

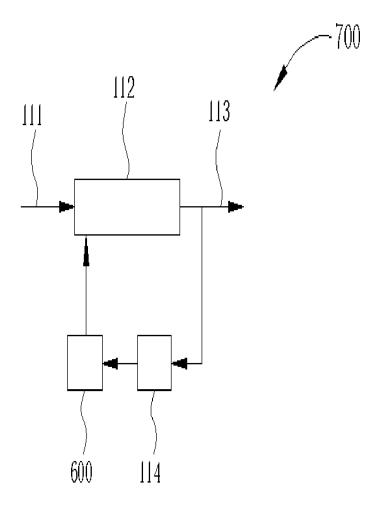


Fig. 10

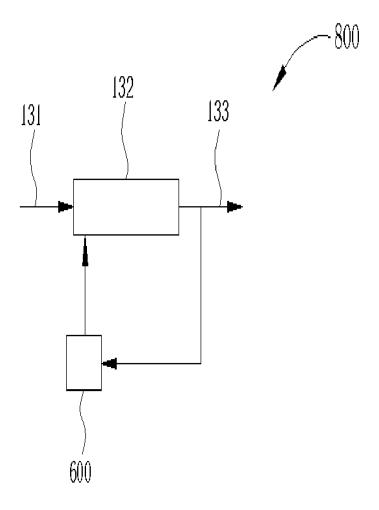


Fig. 11